RAVENNA 2023

OLA







Intensive Study Programme

24st july – 1st august

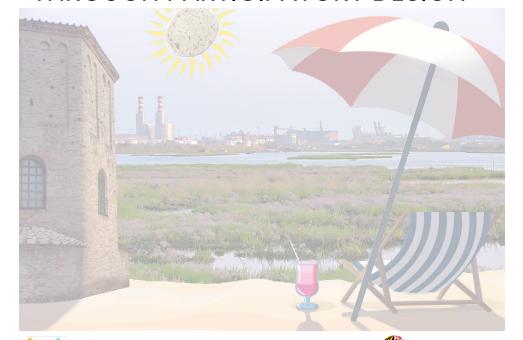


GROUP MEMBERS

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Arati

AGAINST ALL ODDS: DEFYING FUTURE THROUGH PARTICIPATORY DESIGN











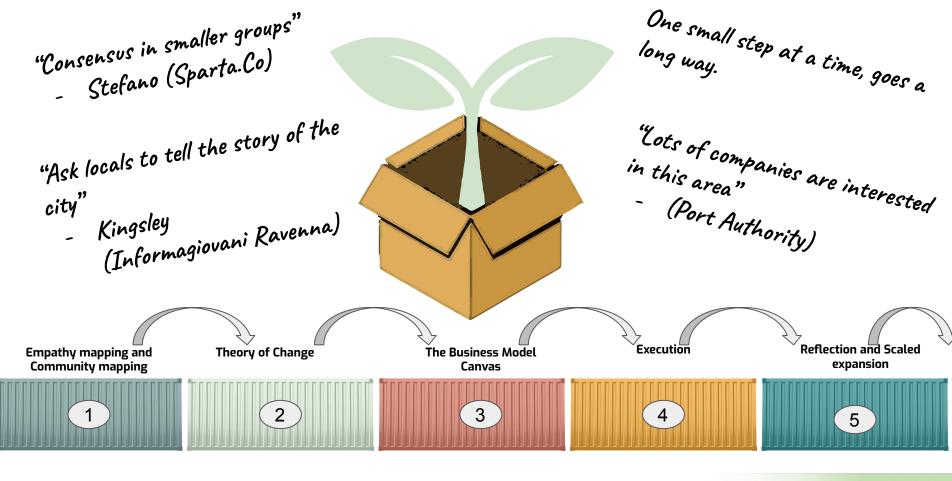




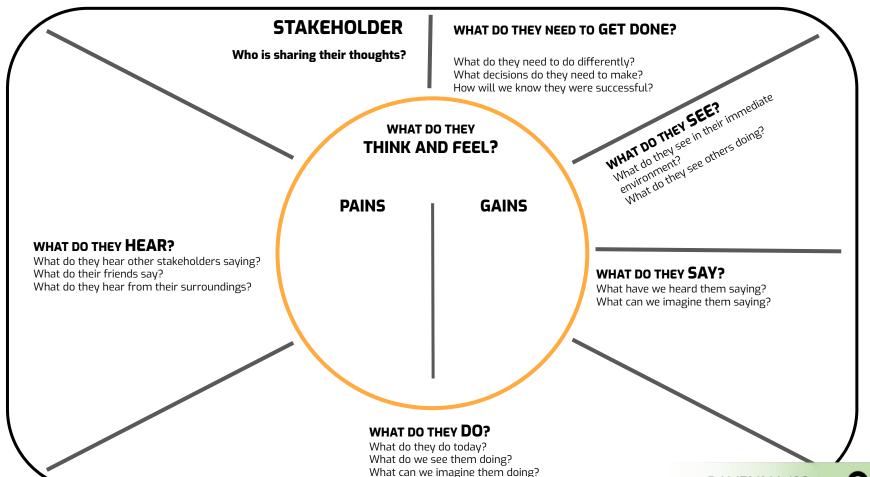








EMPATHY MAP



THEORY OF CHANGE Entry Points: Problem: Key Steps: Key Measurable Wider Long Term Audience: Effect: Benefits: Goal: 5 3 4 6 2 Wider Benefits: Key Key Key Key Key Stakeholders: Key Assumptions Assumptions Assumptions: Assumptions: Assumptions: Assumptions:

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(Social) Enterprise or charity / community based organizations: "name", "legal form", "location", "founding year", "founders", "main field of activities", "no. of employees". Note: This canvas can also be used for describing, analysing and developping business modells for more charity and community based organizations as long there are costs to cover and revenue streams to secure.

Mission Statement: company's purpose as a way of unifying the organization. A combination of what your business or nonprofit does and how and why it does it, expressed in a way that encapsulates the values that are important to you. Example: "Fair Collection": We employ disadvantaged people in developing countries. Together we create and sell jewelry - providing dignified wages and holistic social programs.

Key-Partners

- Which partners, who are not in the direct sphere of influence of the company are important for the success?
- Examples: central suppliers, advertising online platform, municipality, donators, politicians, ...

Key Processes

- Which processes are of central importance for the value creation of the company?
- Examples: recruiting, training & education, crowd funding,

Key Resources

- Which (in)tangible input factors determine the success of the SE.
- Examples: data, knowhow employees, brand reputation, location, support of volunteers

Value Proposition

What characterizes the value added of the company?

What makes it "different" /
"special"? Why do
customers become "fans"?

What are the special benefits you create for the customers / beneficiaries?

Example: "Fair Collection"

We create and sell attractive genuine and costume jewelry.

Key-Prod. & -services

- Which activities & services inspire the customers and help to win/retain them?
- Examples sustainbilitystandards, levels of creativity & innovation

Channels

- Which ways to your customers do you use and combine?
- Examples: Shop, online-shop, social media, platforms, weekly markets

Customers

- Who do you address?
- Criteria to describe the target group: demographic, socio-economic psychographic, market behaviour
- Personas help to explain the target group more comprehensibly

Beneficiaries

- · See customers
- In addition: What are their needs, why are they in need

Cost drivers: What are the most important cost items? Which ones have a strong dynamic? Which ones can be decisively influenced? (raw material, rent, online marketing, personnel, interest, ...)

Customer & Beneficiary Input: In what way do customers and / or beneficiaries contribute to the value creation? (Examples: acceptance of higher prices or unconvenient processes, supporting compaigns, ...)

Income drivers: What are the most important sales drivers? Which ones have a strong dynamic? Which ones can be decisively influenced? (products, services, online shop, events, donations, ...).

KPI (Key Performance Indikator): With which key figures do you want to measure the success? Link them to your mission statement and value proposition as well as to different areas of the company (e.g. finance, customers, development, processes, resources).

Social & Environmental Impact / Impact on Beneficiaries: Which effects does the companies work have on the Sustainable Development according to UN SDG and with regard to the beficiaries needs (payment, education, health, quality of live, participation, ...)



Community Map for Empathy Mapping Exercise

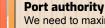




Municipality

Pains: People do not take ownership of their landscape. Gains: Darcena PopUp was a successful initiative. Need to renovate and reuse buildings.

People rather live their life than take part in projects. Difficult to maintain old buildings due to multiple ownerships and conservation laws.



We need to maximize business. We see large profits to be made. We are "sustainable" (greenwashing) Expanding facilities in area.



Refugee / Immigrant

Losing my culture. Unable to connect with the locals. Gains: Finding other refugees around me with the same situation.

Get involved with the community. I see different food/ different faces. I need a better job.

Tourist

Pains: No bench to sit. No shade and tree.

Gains: Historical places.

A district starting with cosy and bars and ending with a residential apartment and then quit path. We walk, ride bikes, have fun in the bars.

We walk, ride bikes, have fun in the bars.
We hear it's not safe, it has nothing to visit.

Associations / NGOs

Pains: missing a proper park for people.

Gains: People are happy to use places, if we offer them

the opportunity.

We need find financial support.

We organize events.

Hard to keep people in the programs.



Resident - Adult

Darcena is ignored by the main city people and tourists and municipality.

Gains: The small walkway of Darcena mile is nice.

They see abandoned places.

They are excited to have a better place to spend some time.

Resident - younger generation

Pains: dangerous old buildings with anti-social activities.

Gains: Darcena Pop Up is cool to hang out.

Need pace to hang out.

Animals? Where?

We are not allowed to use many spaces

if we want to.



Animals of the canal

Pains: polluted water.

Gains: Habitat- areas to nest.

Need to complete migrations.

People leaving garbage in the area.

Our health communicates the health

of the environment







Questionnaire and Interview



What does Darcena mean to you?

"A place not for everyone and not accessible, but a place with rich biodiversity to be protected"

What do you hope will happen at Darsena in the next 20 years?

"Open to everybody! One canal park! From the City to the seaside!"



THEORY OF CHANGE

Problem:

Lack of land

amenities

High price

Area not

Risk of

Lack of public

approachable

displacement

local identity

(cruise ships)

Disintegration of

space and green

Key Audience:

community (youth

and retired people

Darsena

included)

Entry Points:

Demos to

prototype

(events)

Offering a

prototype

Worskhop

Skatepark)

Advertise

Start with

participation

(in between the

Popup Bar and

introduce the

Key Steps:

Funding

Material

Space

Workforce

Permission

Event to help to

Advertisement

Insurance

Examples:

- library

- green

Kev

infrastructure

- cafe

get there and start

Measurable Effect:

How many people

are and will be involved Can be classified

bv: - library: number

of books lent and number of events - cafe: number of

revenue - green infrastructure:

number of trees planted by people of Darsena

customers and

Wider Benefits:

Education about canal and environment

Revenue for more pop-ups, projects More greenery Interest in expansion

Wider

Benefits: Multiplication in scale and number of socioeconomic. environmental projects, education Long Term Goal:

participation in socio-economic interventions Increase quality of life and development without gentrification

Consistent

Kev Assumptions

Visual observation Conversation with associations Information shared by local sources

Kev Assumptions

The community is interested in

Kev Assumptions:

come

The community will The owners will give us the space The NGO's will agree to join

Assumptions:

To be able to find: Fund, material, etc. and people to continually be

motivated

Kev Assumptions:

Profit is generated, people take initiative and ownership of their landscape

Kev Assumptions

Participatory work scales up to larger interventions

community Owners of the land **Tourists** NGO's

Municipality

Stakeholders:

Darsena

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Prototype: Floating Deck







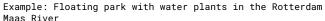














Example: Floating deck providing public space and structure for life below water.

Cost

Material: 100-200€

Labour: Free (voluntary by local youth)

Space on water: Free (subsidised by Port Authority / Municipality)

Revenue:

Entry fee for visitors: 1€ per person =

Approx. 20-50€/day

Business Model for the Blue-Green Floating Deck

Key Partners:

- Darsena community
- Maintainer of the canal
- Municipality
- Port authority
- NGOs and Associations
- POWERACT

Key Activities

- Get the material
- Construct the deck together
- Maintain the Deck
- Organising events

Key Resources

- Space on Water
- Funding
- Material from shipping yard
- Participants and partners

Value Proposition

- Create a sense of ownership for the landscape through participatory work
- Create new place for the community (solves - lack of public spaces)
- Create a small modular intervention that can be quickly and easily scaled

Customer Relationships

Participation communication with local people

Channels

Workshops Social media Education sessions

Customer Segments

Local community
Tourists

Cost Drivers

Material - Wooden palettes, barrels, old fruit-supply containers Cost of labour

Beneficiaries

Local community, tourists, wild life, owners of bars, municipality

Income Drivers

Donations through adoption by tourists Visitor photo-point Port Authority subsidy

Social and Environmental Impact Improve community, improve habitat

KPI (Key Performance Indicator) Number of people using the deck Number of animals come to the area



Prototype: Green Box





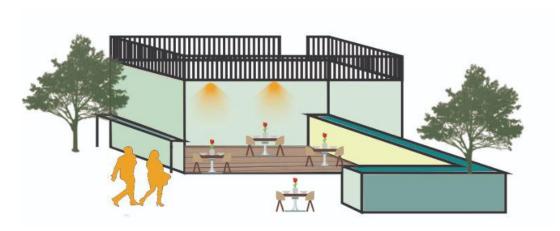














COST

Material: Shipping container : 1000-1500€

Plants : Approx. 500€

Furniture and site beautification : approx. 500€

Labour: Technical/experts : 30€/hour = Approx. 600€ Local participation : Voluntary = Free

Space in abandoned site: Free (subsidised by site owner)

Maintenance : 50€ / month

REVENUE

Renting the space for education/events: 50

€/day = approx. 500€/month

Hosting small concerts / entertainment

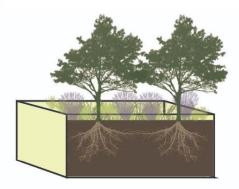
events based on ticket :

20€ per person = Approx. 200-500€ per event





LIBRARY PROTOTYPE



PLANT BASKET PROTOTYPE



STAGE PROTOTYPE



RESTAURANT PROTOTYPE



FLOWER SHOP PROTOTYPE





DARSENA, RAVENNA

PARTICIPATORY INTERVENTION



Intervention area

EXISITING SOCIAL / COMMUNITY NETWORK

(23)

Community Centers

New Investment

(P)

Abandoned Buildings

盛

Port Authority

Apartments

TRANSPORTATION

- Railway
- Bus Station

LAND USE

- Building Footprints
- Green Areas
 - Industrial Areas



RAVENNA '23





Flooding Data in Darsena, Ravenna May 2023

Railway and Tramway, Possibly damaged Observed Event Area Flooded area Flood trace Facilities Area Damaged Possibly damaged **Built Up Points** Residential building, Damaged Residential building, Possibly damaged No residential building, Damaged No residential building, Possibly damaged Unclassified building, Damaged Unclassified building, Possibly damaged O

Source: Italy|Presidenza del Consiglio dei Ministri - Dipartimento della Protezione Civile - Centro Situazioni https://rapidmapping.emergency.copernicus.eu/EMSR664/





Business Model for the Container Garden

Key Partners:

- Darsena community
- Owners of land and existing bars
- Municipality
- Port authority
- NGOs and Associations
- POWERACT

Key Activities

- Get the material
- Constructing garden
- Maintain the gardenOrganising events

Key Resources

- Space on the abandoned lands
- Funding
- Material from shipping yard, plant nursery
- Participants,

Value Proposition

- Create a sense of ownership for the landscape through participatory work
- Create new place for the community (solves - lack of public spaces)
 Create a small
 - Create a small modular intervention that can be quickly and easily scaled

Customer Relationships

Participation communication with local people

Channels

Workshops Social media **Customer Segments**

Local community Tourists

Core Structure

Material - 40Ft container : 1000€

Plants and trees, soil, material for pergolas and benches Cost of labour for voluntary participatory work: free (or 30€ per hour

per person)

Beneficiaries

Locals, tourists, flora, fauna, small businesses, municipality, education

Revenue Streams

Funding from partnerships, Renting the space for activity, donations from tourist for adopting the prototype

Social and Environmental Impact: Educate community, improve habitat, GI KPI:

RAVEININA 23

Number of people and animals come to the area

Number of events Readiness to create more of such places





STAKEHOLDER

Refugee / Immigrant

WHAT DO THEY NEED TO GET DONE?

Try to **get involved with the community** (join Night markets, associations) and accept the change with adapting to it. Only. Then will I feel like I'm home.

WHAT DO THEY HEAR?

When I don't understand Italian the locals get frustrated with me and say mean things. A lot ask why I'm here? Why I can't go back to my country?

My friend always complains about how she can't get enough shifts at work.

My children always get upset when I can't pack then their favorite lunch.

WHAT DO THEY THINK AND FEEL?

PAINS

No permanent home.
Limited resource and jobs.
Losing my culture.
Unable to connect with
the locals/ not.
welcomed by society.
Difficult language to learn

GAINS

Security to some extent.

New life/ culture.
Finding other refugees
around me with the
same situation.
My child will be Bilingual

WHAT DO THEY SEE?

Different food/ different faces. Dirty,dark streets. Lively in the summer. Everyone is sitting in the streets trying to enjoy their time. People always stare at me in the city

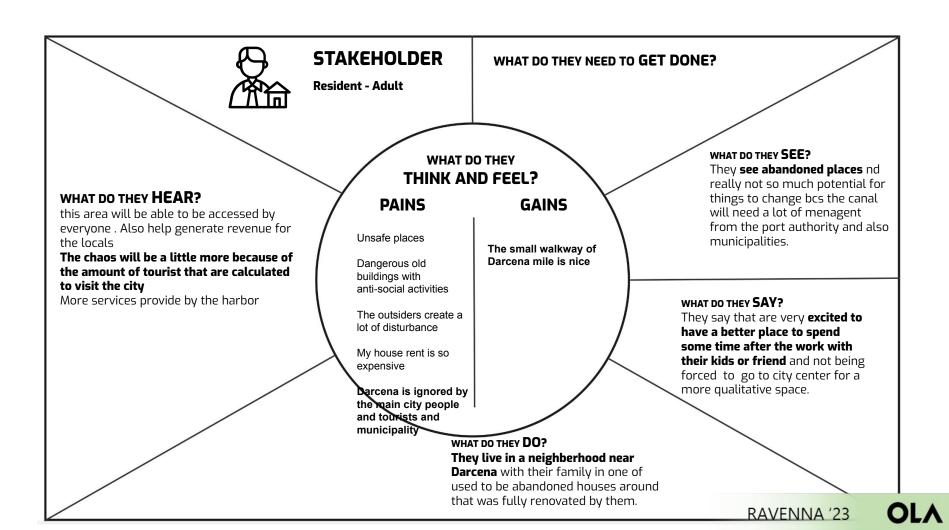
WHAT DO THEY SAY?

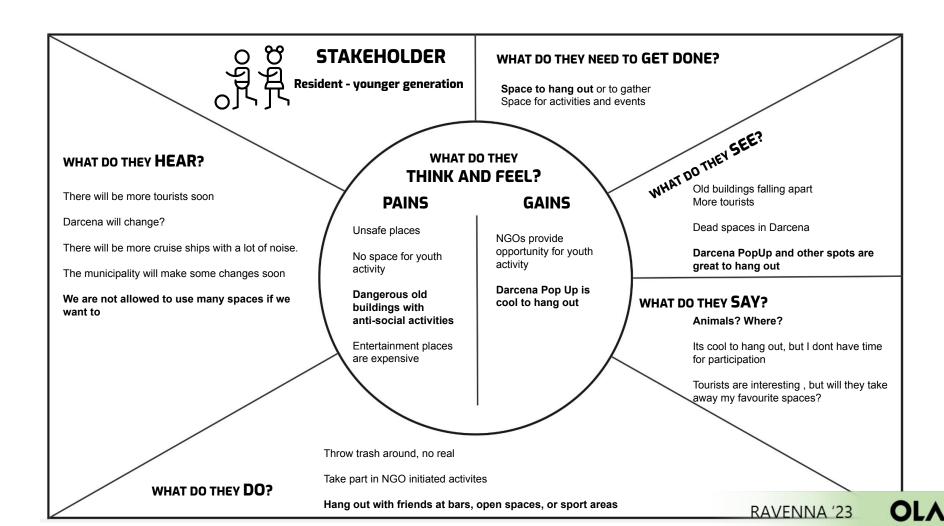
I need a better house, **a better job**. I want to vote for change. I wish there were more high quality parks. I wish there were good restaurants representing my culture.

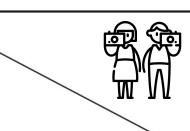
WHAT DO THEY DO?

My typical day sarts by taking the hot bus to buy groceries and go home to cook food for my family, on the way back i like to sit on benches under the shade and cool off in the breeze. I only work 3 days a week so I'm usually free and have nothing to do. Then I pass by my neighbors and drink some coffee and later I take my kids to the closest park and watch them carefully because a swing once broke.









WHAT DO THEY HEAR?

It has nothing to visit

You may be pickpocketed

Even local residents don't go there

Don't go

It's not safe

STAKEHOLDER

Tourist

WHAT DO THEY NEED TO GET DONE?

Don't leave the garbage on the ground. Have the food in the restaurants located in the Darsena to help them.

WHAT DO THEY THINK AND FEEL?

PAINS

convenient and
efficient
Not attractive
entrances
No bench to sit
No shade and tree
Drug dealers are
there

Transportation is not

GAINS

Good local food

High quality coffee
Historical places
Different types of
bars and restaurants
International
residents
Night life

WHAT DO THEY SEE?

Vacant land and buildings with fences Lots of big silos

A district starting with cosy and bars and ending with a residential apartment and then quit path

Youth hanging around

WHAT DO THEY SAY?

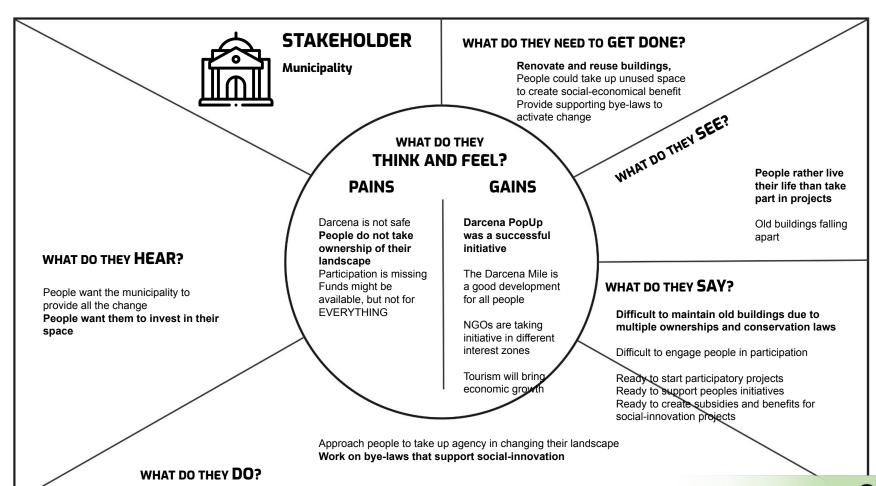
Not attractive go further Don't waste time to walk there Too hot in the summer without shade Too cold in the winter due to breeze from sea Not safe

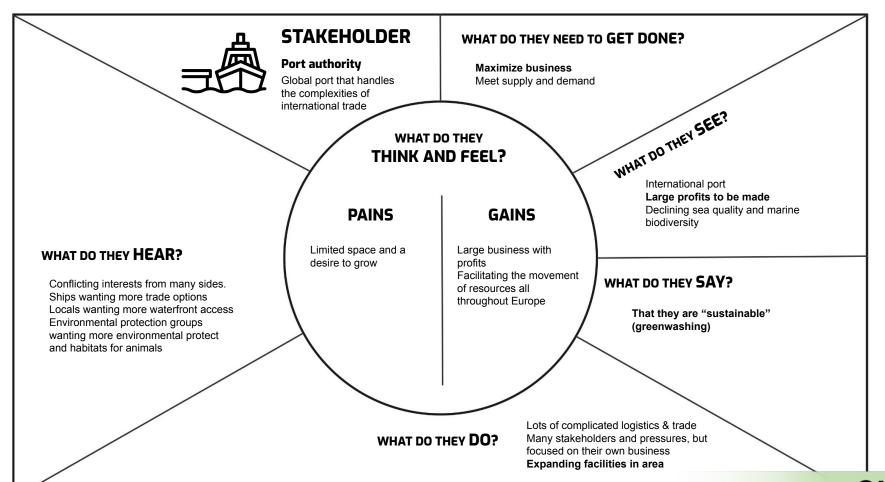
There are lots of places better than Darsena

WHAT DO THEY DO?

Walk, ride bikes, have fun in the bars, enjoying live music Have food outside of city center









STAKEHOLDER

Associations / NGOs

WHAT DO THEY NEED TO GET DONE?

Keep people in the programs Create a network of associations - share knowledge and good methods Find financial support

WHAT DO THEY THINK AND FEEL?

WHAT DO THEY HEAR?

The port wants more development, and have more cruises with tourists (they say it will be good for the city)

Municipality started to develop the area, but they say it is hard because of the private owners Local people need more space to be together as

a community

PAINS

Hard to keep the interest of local people for programs Missing places for people to gather There are no places for poor people what they can afford Missing a proper park for people

GAINS

People are active to join the programs in the beginning People are happy

to use places, if we offer them the opportunity

There are many open, accepting people

MHAT DO THEY SEE? Many abandoned buildings without use

People use the places if they have the opportunity

Immigrants are not welcomed in many open spaces uses mostly the surrounding of train station People help each other in emergency like flood

WHAT DO THEY SAY?

People need places for gathering, environmental education

Hard to keep people in the programs long-term

Hard to create changes because of the property conditions

Create a place for people to be together and use it for anything they need Help local people with information Organize events, tours, games (escape room)

Give people opportunity, infrastructure to make a podcast Help in emergency like flood



STAKEHOLDER

Animals of the canal

WHAT DO THEY NEED TO GET DONE?

Complete migrations

Reproduce and lay eggs
Find a comfortable place to rest

WHAT DO THEY HEAR?

The daily actions and calls of the residents

Passing cars and trains

Groups of tourists discovering the canal

The nightly music coming from bars and restaurants

Calls from other animals

WHAT DO THEY
THINK AND FEEL?

PAINSPolluted water

Garbage being mistaken as food or getting caught in wings and gills

Dangerous ship propellers

GAINS

Habitat- areas to nest

Tourists and residents leaving crumbs for us to eat

WHAT DO THEY SEE?

People leaving garbage in the planting beds and in the water

WHAT DO THEY SAY?

Communicate with other animals on where to find the best food and shelter.

Our health communicates the health of the environment

WHAT DO THEY DO?

Search for food Explore the area Look for shelter Find a mate Avoid being stepped on by humans



Prototype: Floating Deck



















Example: Floating park with water plants in the Rotterdam Maas River

Cost

Material: 100-200€

Labour: Free (voluntary by local youth)

Space on water: Free (subsidised by Port Authority / Municipality)

Revenue:

Entry fee for visitors: 1€ per person = Approx. 20-50€/day

OLA

Prototype: Floating Deck

















Example: Floating park with water plants in the Rotterdam Maas River



Example: Floating deck providing public space and structure for life below water.

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