



L
E Landscape
D Education for
Democracy

Online Seminar

Landscape and Democracy

Session 11

Section D: Designing

D.2 Stewarding the landscape: building resilient communities

Wednesday, June 6, 2018

14 00 – 15 30 PM CEST



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Agenda

1. **Welcome and review**
2. **Deni Ruggeri: Activating Landscape Democracy: strategic design solutions to wicked problems**
3. **Joint reflection and discussion**
4. **Seminar sequence and outlook**



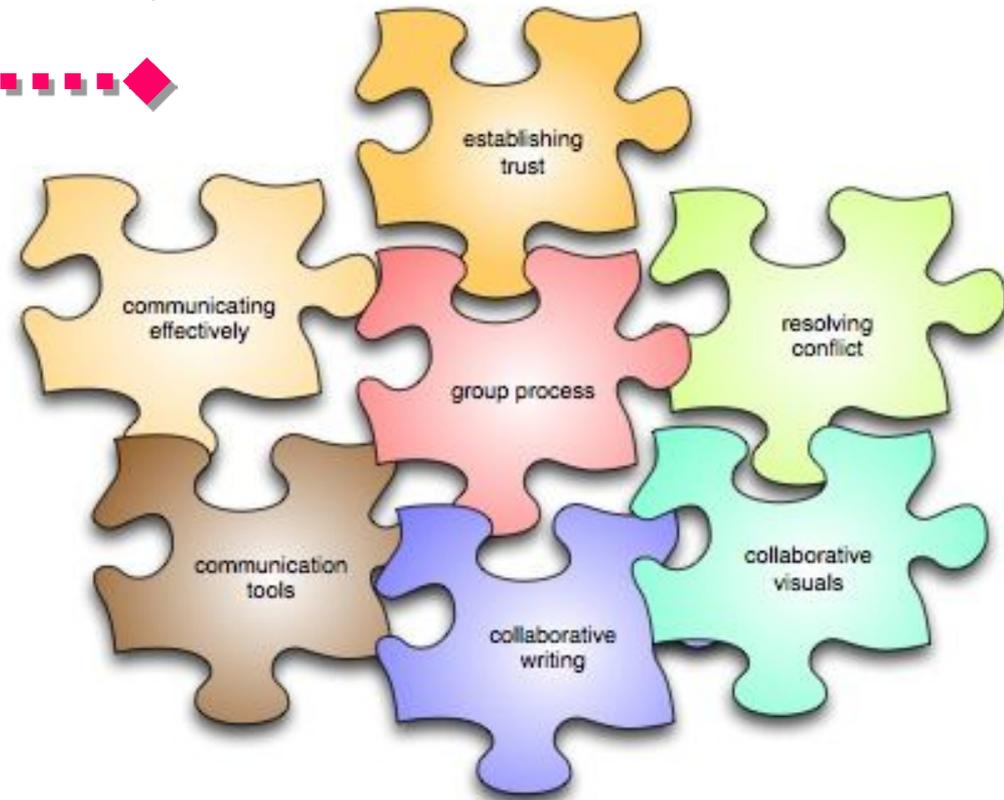
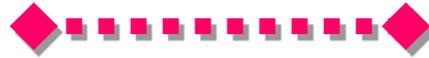
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Seminar assignments and working process

Individual work:



Group work:





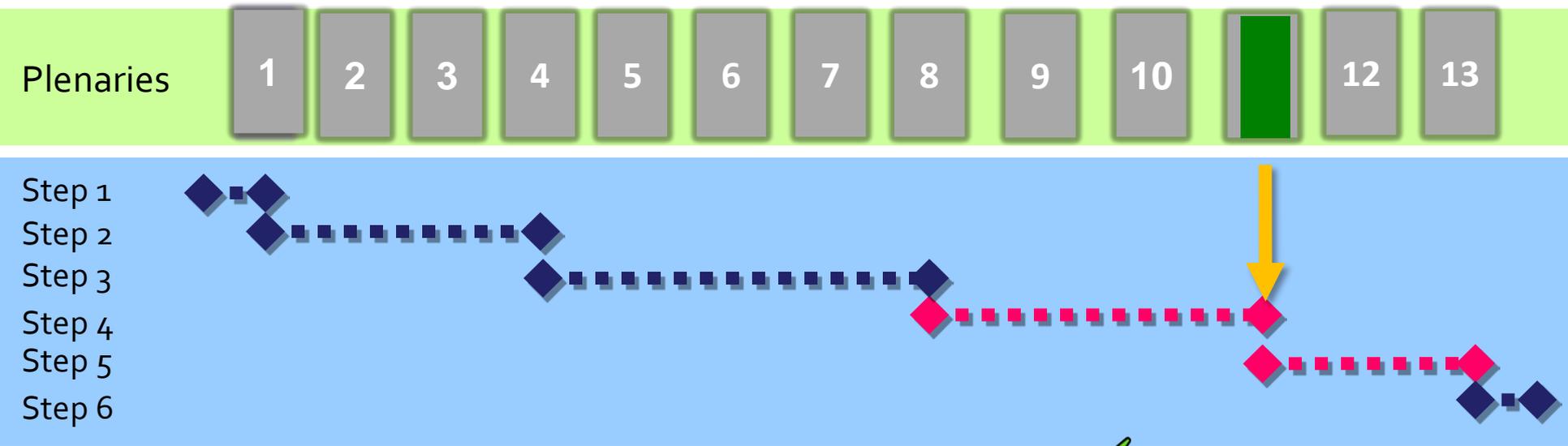
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Seminar Process and Assignments

Assignment 1:

We are here today

Reading and Synthesizing Core Terminology



Step 1: Each participant shares a visual landscape democracy manifesto ✓

Step 2: Everyone selects his/her readings until **April 18** (→ working group pages) ✓

Step 3: Everyone selects three relevant concepts derived from the readings until **May 9** ✓

Step 4: Group reflects and agrees on joint definitions by **June 6** ✓

Step 5: Reflect on your definitions and write a short reflection by **June 20**

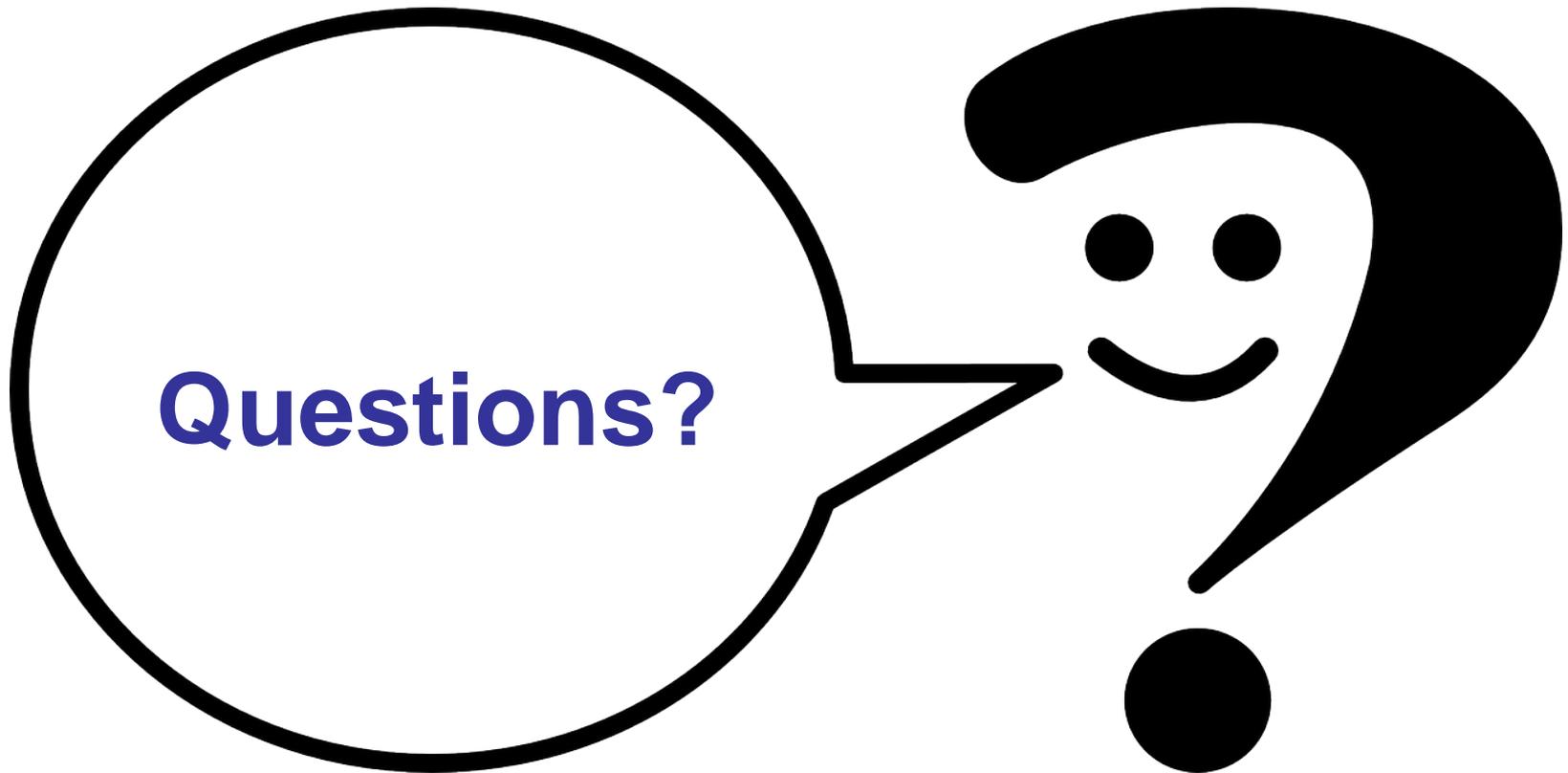
Step 6: Update your manifesto by **June 24**



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Assignment 1: Reading and Synthesizing Core Terminology

Questions and answers



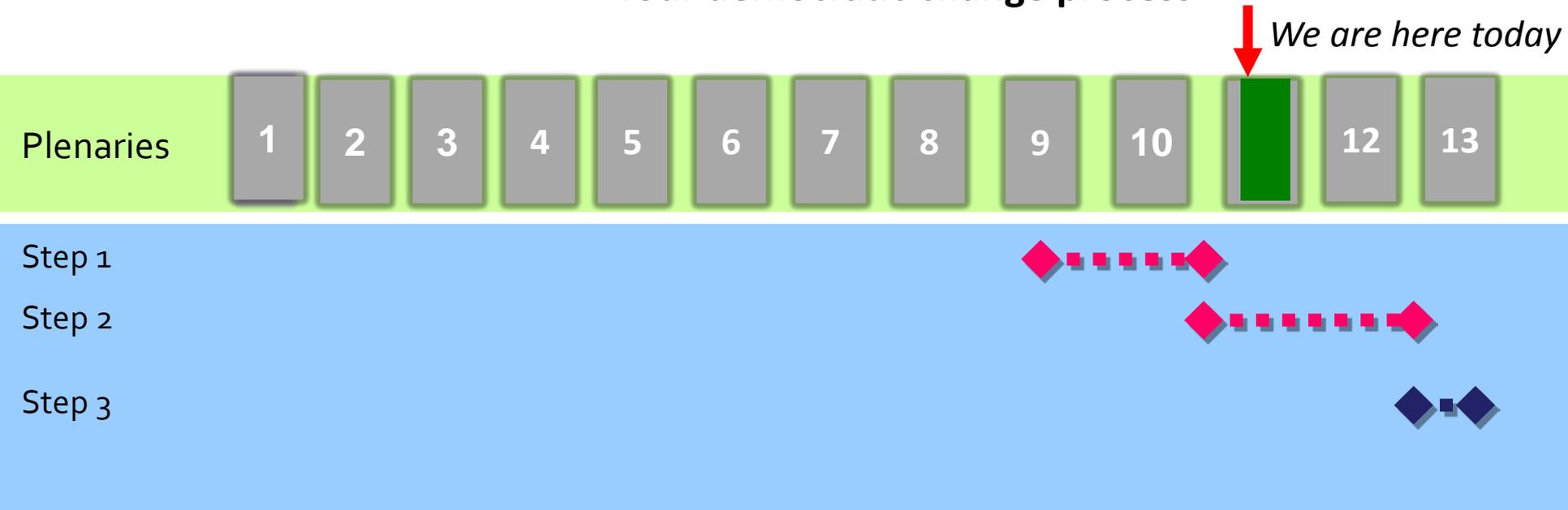


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Seminar Process and Assignments

Assignment 5:

Your democratic change process



Step 1: Decide on one of your groups' challenges to work on further

Step 2: Develop jointly a power map, a set of methods and a change scenario

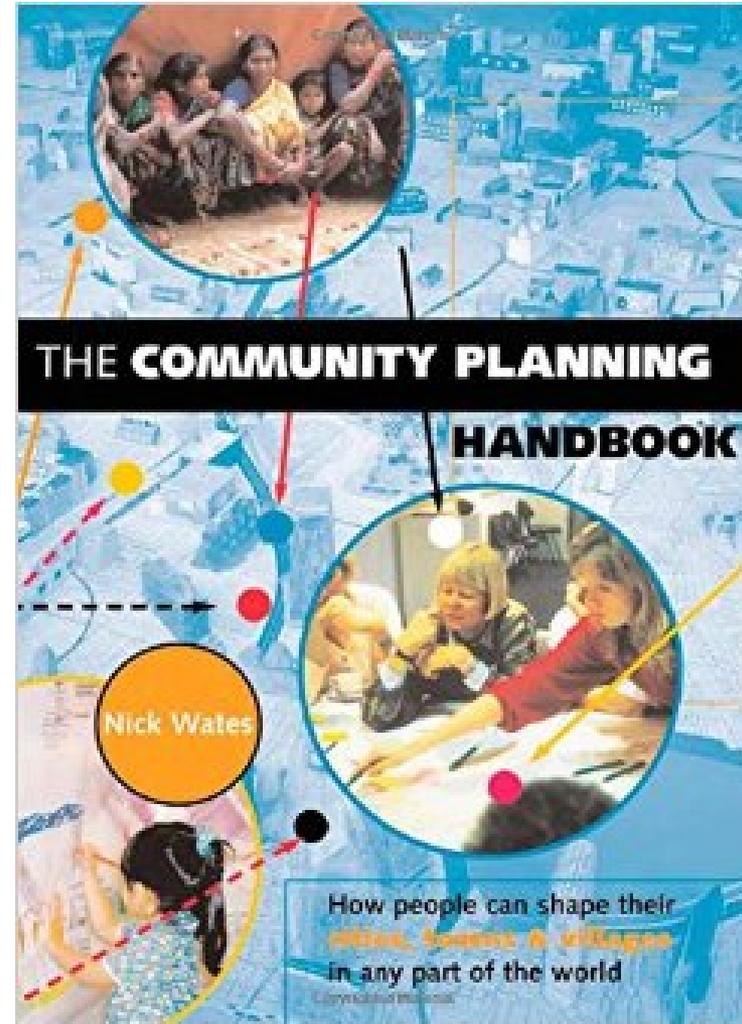
Step 3: Prepare your presentation until **June 20, 12 pm** and present your finding at **14 00 pm**.



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Useful resource on tools
for designing your process model

https://ilias.hfwu.de/goto.php?target=file_17896_download&client_id=hfwu



Landscape Education for Democracy

Your Democratic Change Process



Working Group: x

Group members:

xxx

xxx

xxx

xxx

etc.

Slides 1 + 2: Review of your challenge

- Present again what was the context of your challenge
- identification of the spatial context and the problematic

Please only use your original material, visuals

Presentation time: max. 2 minutes per slide

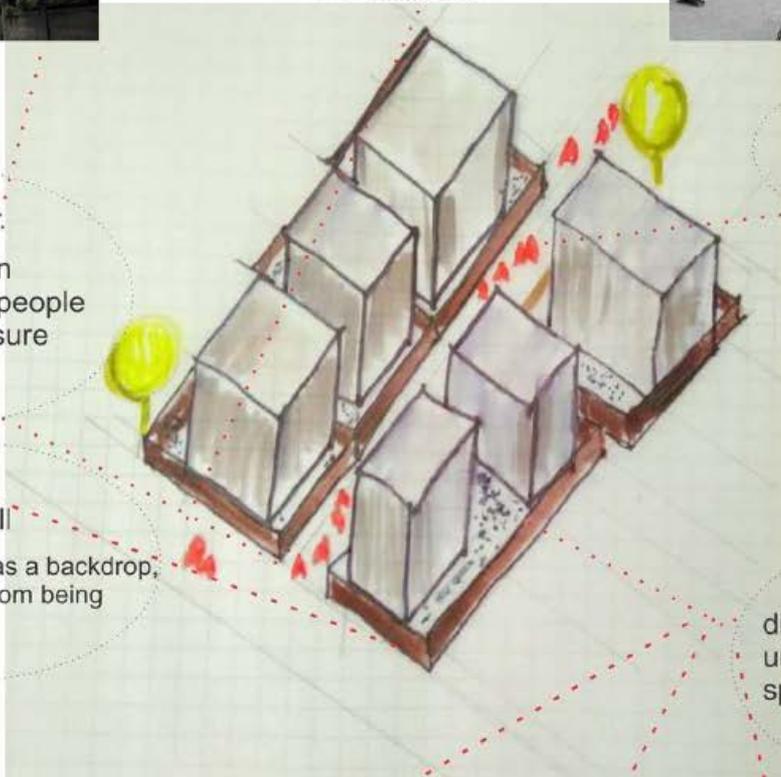


on regular working days traffic occupy the streets, and the spilled over shops & vendors occupy the footpaths.



inhabitants end up living their lives in their demarcated bubbles.

no space for interaction most of the people spending leisure in home



children playing in the street

set back boundary wall a boundary wall as a backdrop, they remain far from being welcoming.

this issue is crucial in restricting the forms of our city from becoming **'enabling forms'**

dirty, damp, dark & unhealthy leftover spaces



**Giulia Chiussi
Giya Elizabeth George
Haniyeh Golzardi
Mansura Perveen
Saeid Saadat**

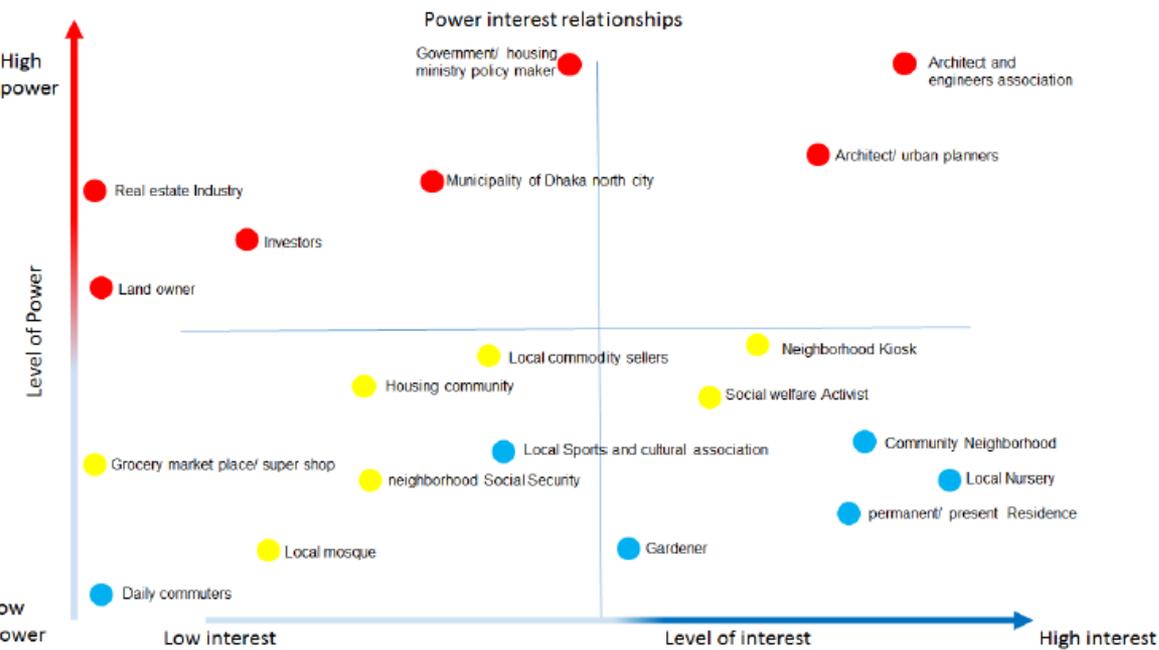
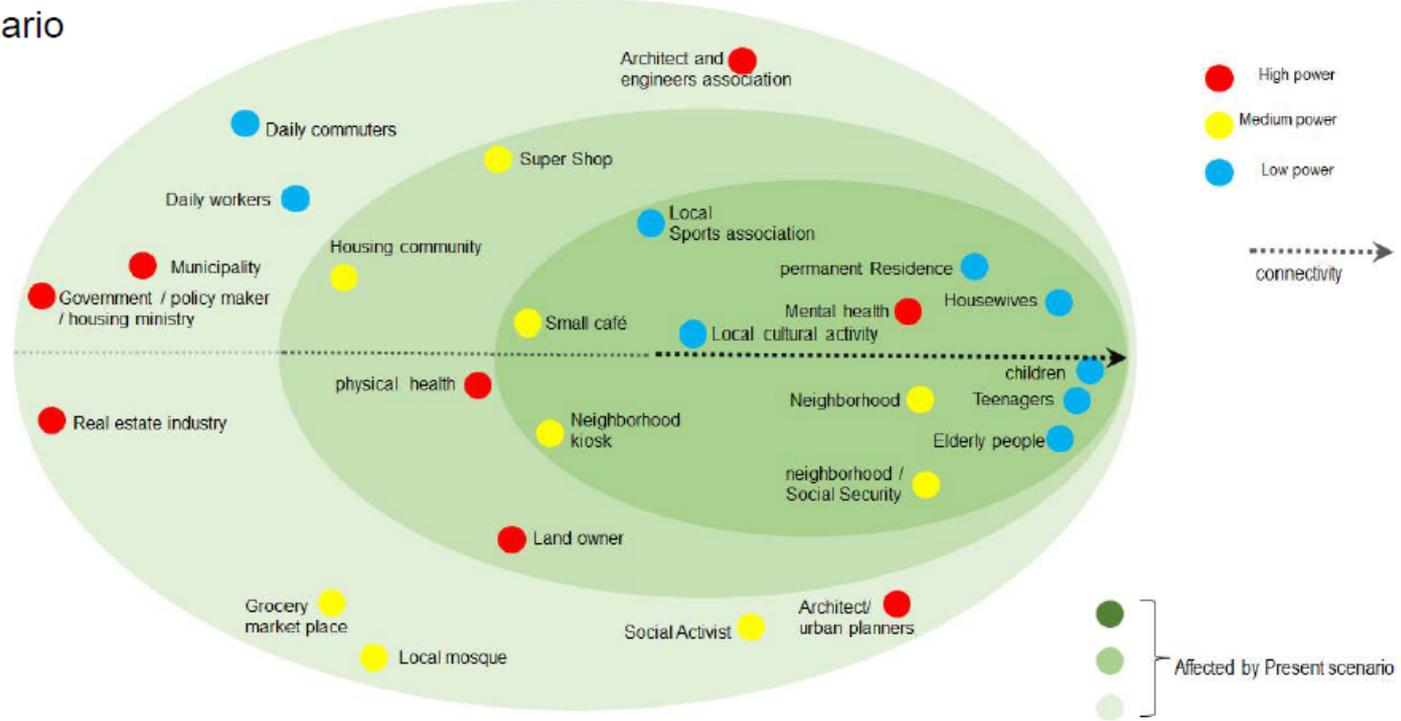
Slide 3: Your power map

- who are the stakeholders, what are their interests, how are they interrelated and what is the power structure among them
- Use color codes (for example for strong/weak power, directly/indirectly affected, isolated-connected, etc.)

Please only use your original material, graphical representation

Presentation time: max. 3 minute

power map on present scenario

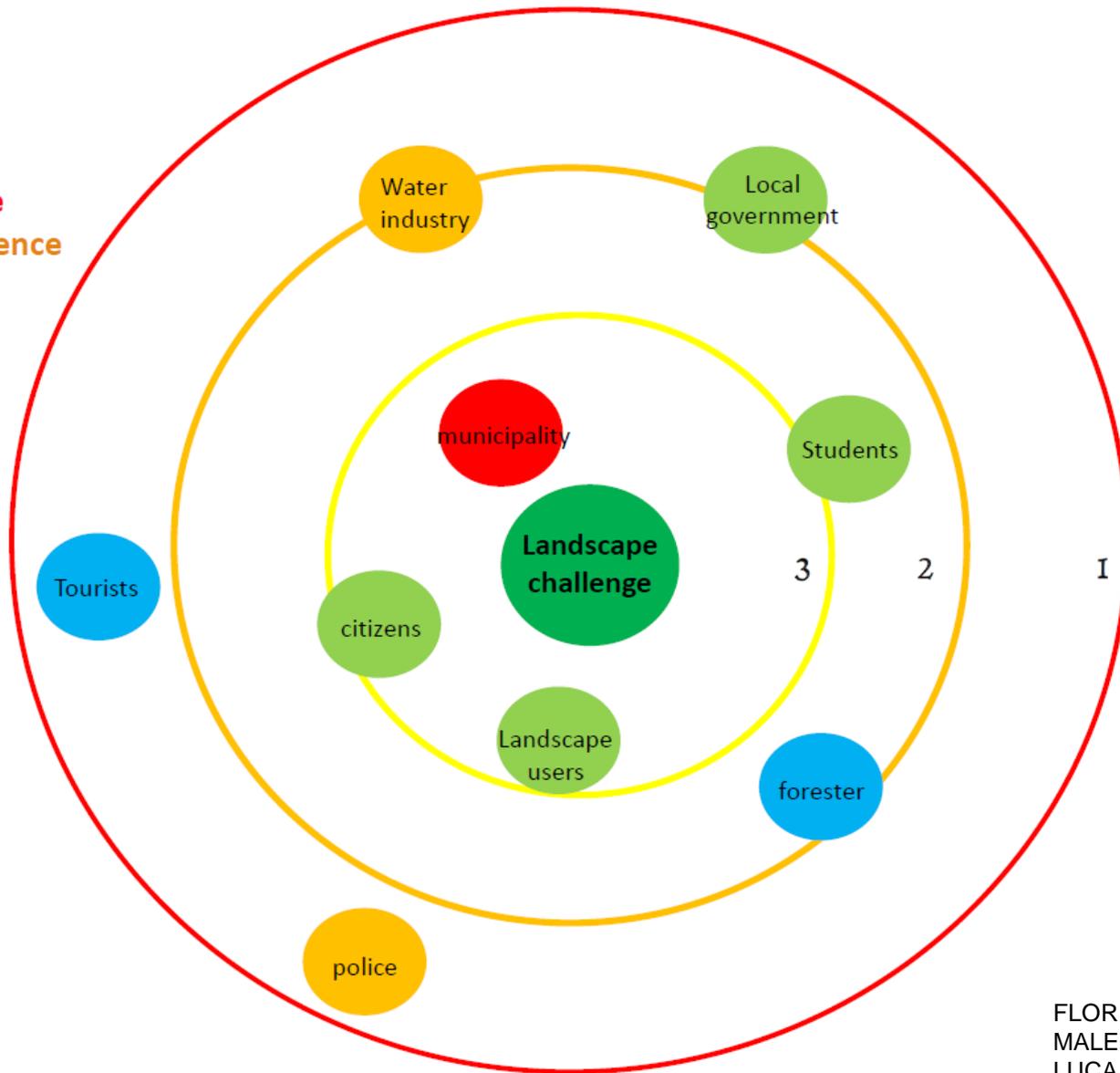
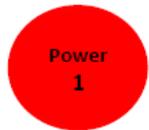


power interest relationships map

Giulia Chiussi
Giya Elizabeth George
Haniyeh Golezardi
Mansura Perveen
Saeid Saadat

Power map

1 = High Influence
 2 = Medium Influence
 3 = Low Influence



FLORIAN MATTHIES
 MALENE EIKSUND
 LUCA MARESI
 NEGAR REZAEI AZGHANDI

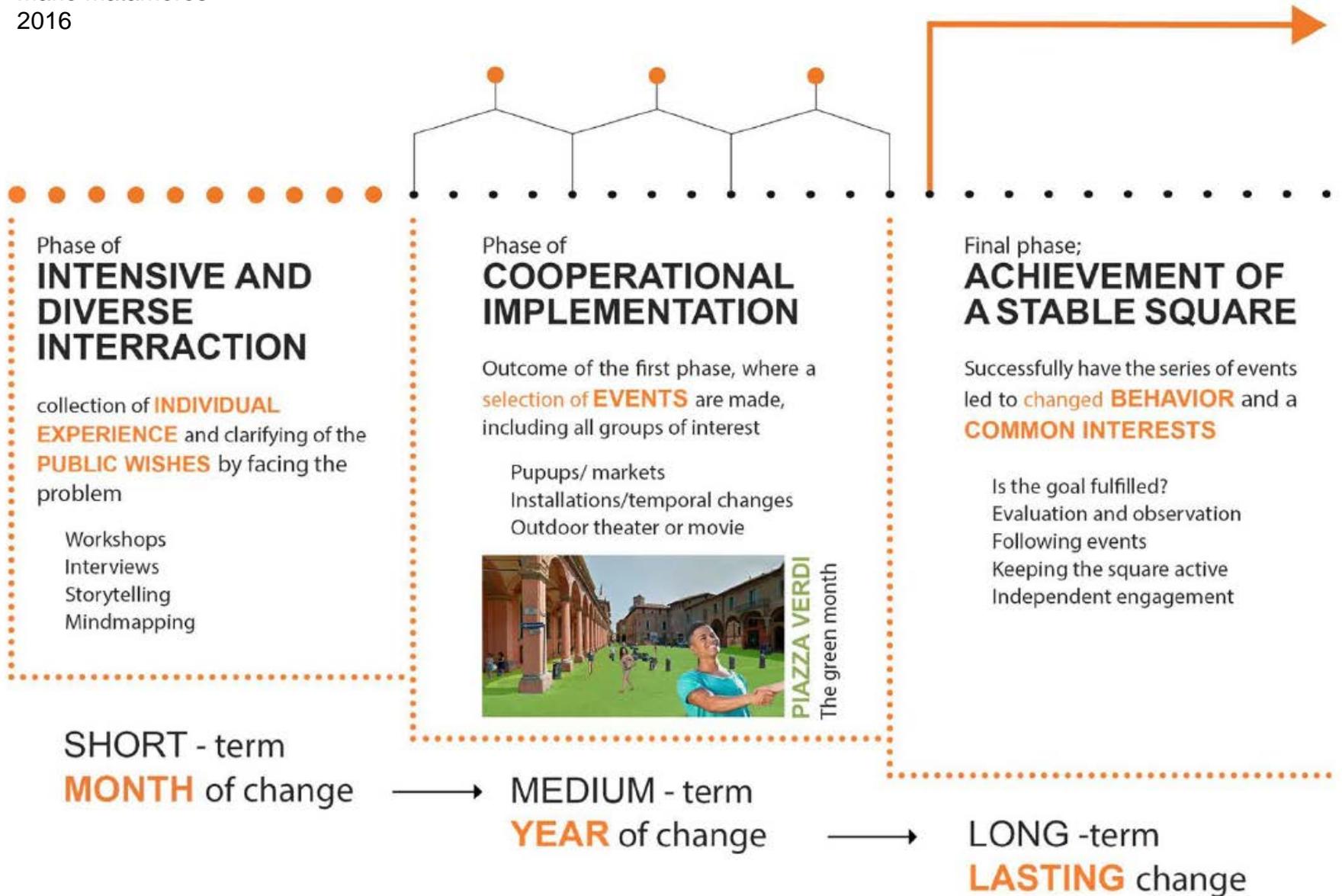
Slide 4: Your change process

- show a process model
- Name your methods and activities for community engagement and what would be the typology of outcomes (without specifying, as you are assuming a collective-decision making in each step)
- Show how these methods and activities need to be applied in a short, medium and long-term perspective (time line, process model)

Please use a graphical representation

Presentation time: max. 3 minutes

The program of **CHANGE**



THE PROCESS TO CHANGE

Saeid Saadat/Kjersti Skjelbreid
Stuti Sareen, 2016

Listening, mapping

Defining goals

Creating shared objectives

Implementation

Documentation and evaluation

Mapping

Getting a good overview of area. Participation with local communities and local authorities on mapping like physical elements; paths, nodes, landmarks, districts and borders. But also mapping of "feelings" intangible qualities: E.g. fear, excitement, memories, orientation, insecurity, confusion, curiosity, exploration, associations.



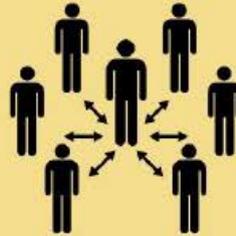
Community profiling

To build a picture of the nature needs and resources of a community with the active participation of that community.



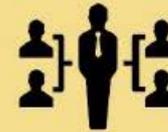
Planning weekend

Generating momentum for change and getting all parties involved in producing a plan of action for a site neighborhood or a city.



Design workshop

Design workshops are hands-on sessions allowing small group of professionals and non-professionals to work creatively together developing planning and design ideas.



Review session

A useful way of monitoring progress and maintaining momentum. They can be held weeks, months or even years after an action planning event or other community planning initiative.



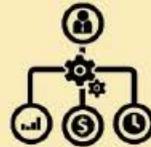
Briefing workshop

introduce people to the project
help establish the key issues
get people involved and motivated
identify useful talent and experience
identify the next steps needed



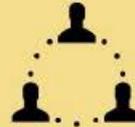
Action Planning event

People can produce plan of actions with a careful structure.



Prioritising workshops

An important aspect of all decision making and needs to be done as a group activity



Neighborhood planning office

It provides an important local focal point for community planning activity and make it easier to follow up and sustain initiatives. Ideally every neighborhood should have one, but they are particularly valuable in rundown areas or where there is a lot of building activity.

Exhibition

The exhibition will serve as documentation, but will also lead to feedback from others, and perhaps most importantly: those who have been involved can show off the result of their engagement and work, and this will lead to a feeling of pride, and a stronger sense of community and togetherness.

Electronic map photo survey

A way for people to explore the area and make comments also visualise the proposals



Ideas competition

A good way of stimulating creative thinking and generating interest and momentum.



Process planning session

Allow people to work together to determine the most suitable public participation process for their particular situation.



Activity week

Providing Mobile unit with flexible schedule of activities.



Table scheme display

allows people to understand and make an input into development proposal with or without engaging with others.



To motivate stakeholders

Short term perspective (six months)

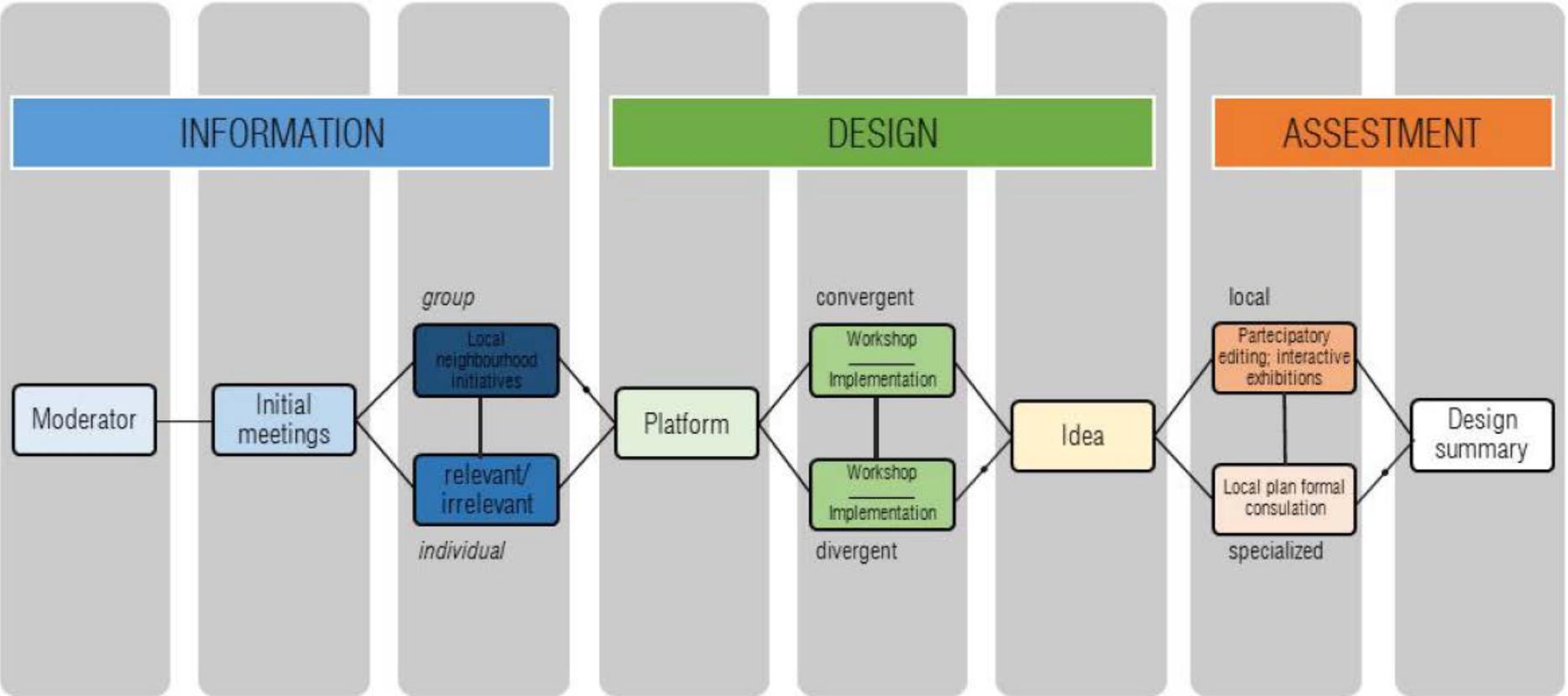
The change process

Medium term perspective (six months)

Feedback, Result

Long term perspective (one year)





Short term

Collection of facts and informations

Motivation, Focus



Medium term

Definiton of the problem

Workshop



Long term

Implementation

A measurable outcome

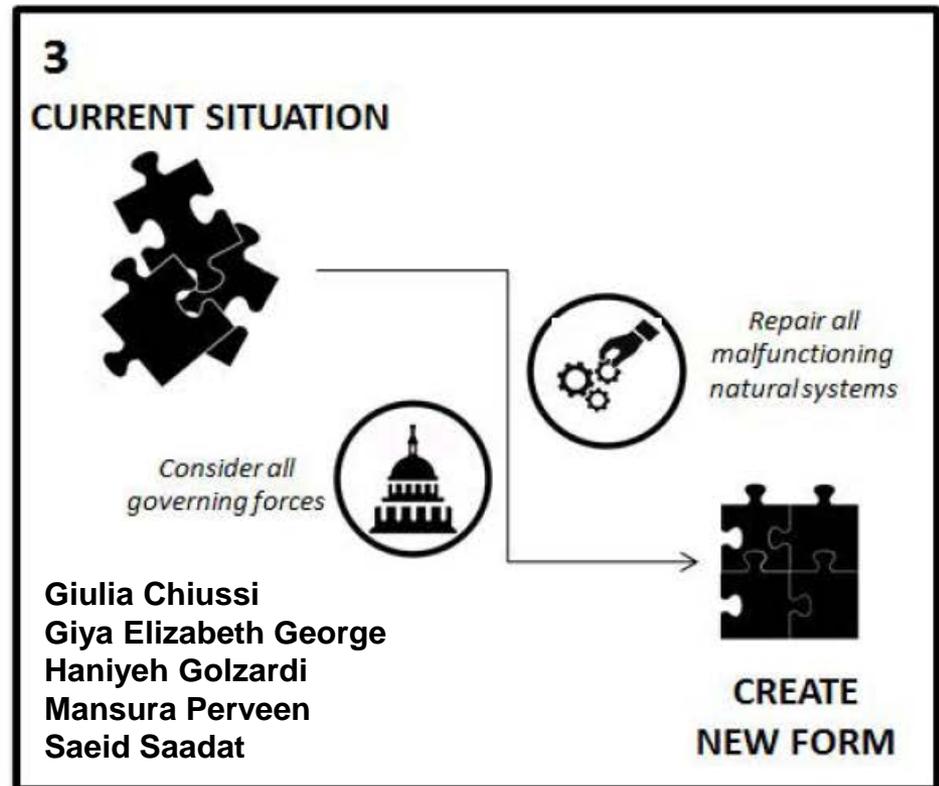
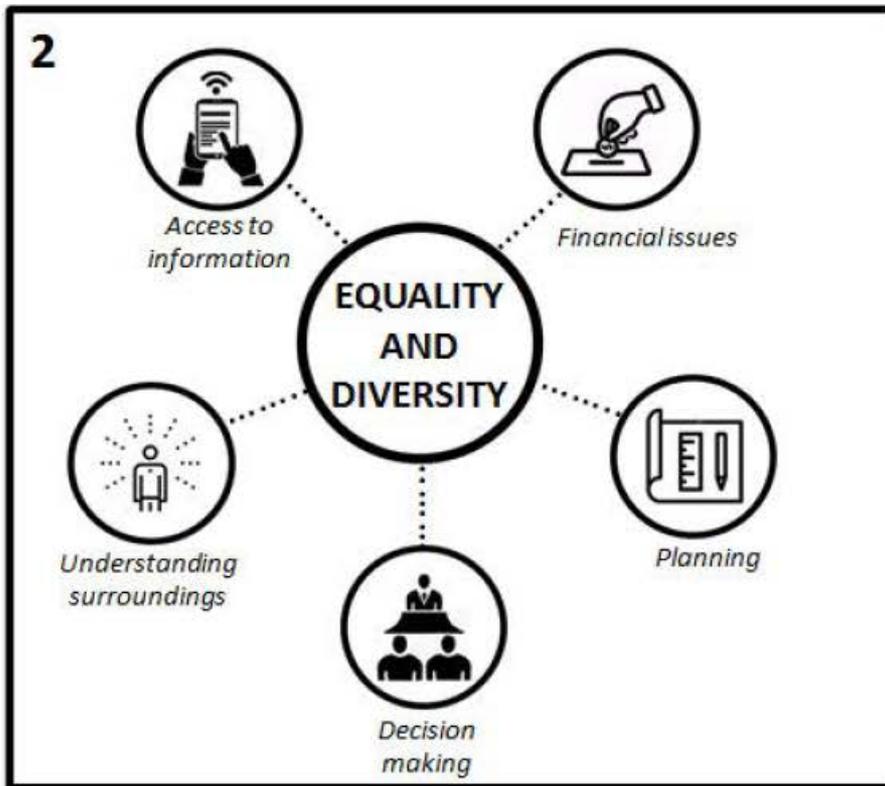
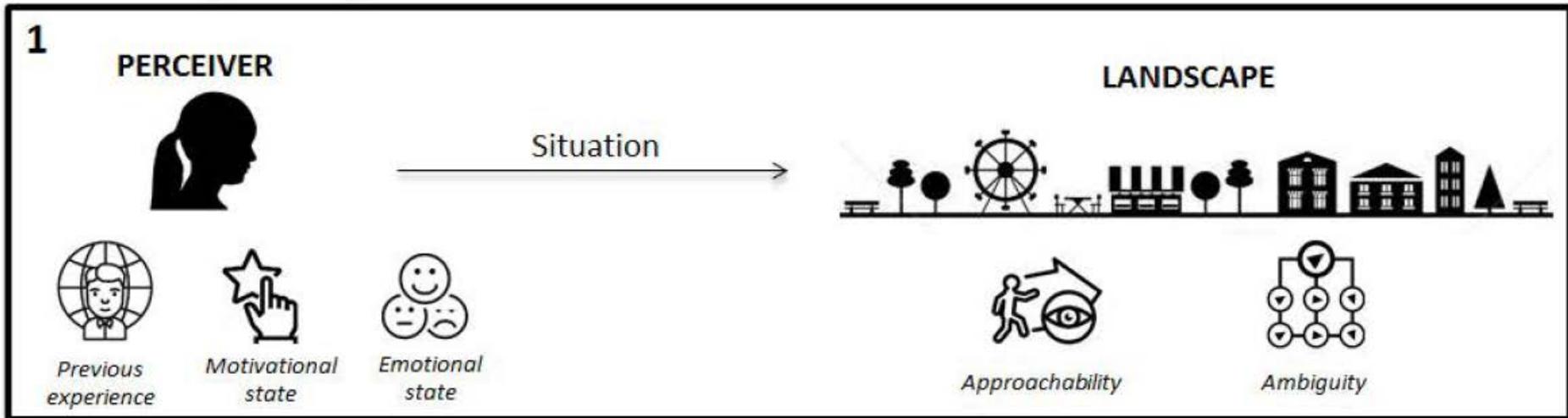
Margaret Weber
Anna Ilyuchshenko
Gaia Uguccioni
Paulo Bruno Ziegler de Castro
Yasaman Rahimi

Slide 5: Main findings of assignment 1

- What were your main insights from the theory/terminology exercise?
- Please keep this very brief and focussed
- Graphics and few text

Presentation time: max. 2 minutes

Main findings of assignment 1 :



Theory Findings

To reach **Just & Best Consensus for Landscape Democracy**, one must include:

- Community Involvement
- In-depth understanding of all Area's & Party's Needs
- Conceptual Planning & Decision Making



1. Nonparticipation
2. Tokenism
3. Citizen Power



Margaret Weber
Anna Ilyuchshenko
Gaia Uguccioni
Paulo Bruno Ziegler de Castro
Yasaman Rahimi

Slide 6: Overall reflection and outlook

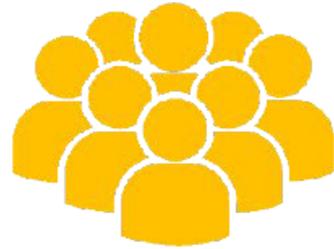
- Relate your ,change model' to your theory findings
- Which aspects have remained unresolved for you?
- What would be your ,take home' message?

Presentation time: max. 3 minutes

Time frame: 2-3 minutes per slide, 15 minutes per group **maximum**
+ 10 minutes discussion

Submission directly to your tutors before **Monday, May 29, 12 am.**

CHANGE MODEL



POWER
DECISION MAKING
PARTICIPATION
RESPONSIBILITY
CREATIVITY
MAKING POLICY



UNRESOLVED ASPECTS

- Transparency of decision making
- Active participation of society
- Cooperation between community and government
- The influence of public opinion on the decisions of the authorities

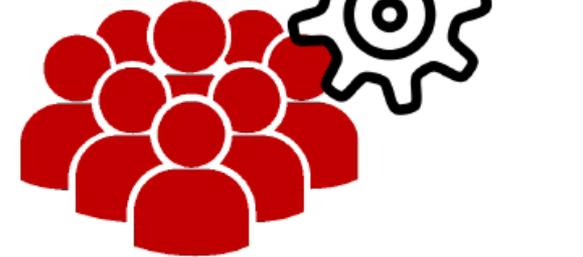
TAKE HOME MESSAGE



TIME



EFFORT



**MODERNIZATION OF THE
PUBLIC CONSCIOUSNESS**

Margaret Weber
Anna Ilyuchshenko
Gaia Ugucioni
Paulo Bruno Ziegler de Castro
Yasaman Rahimi



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Please type on the slide

On which challenge are you going to work on in your team?

Group 1	
Group 2	
Group 3	
Group 4	
Group 5	
Group 6	
Group 7	
Group 8	
Group 10	
Group 11	
Group 12	
Group 13	



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Assignment 5: Your democratic change scenario

Questions and answers

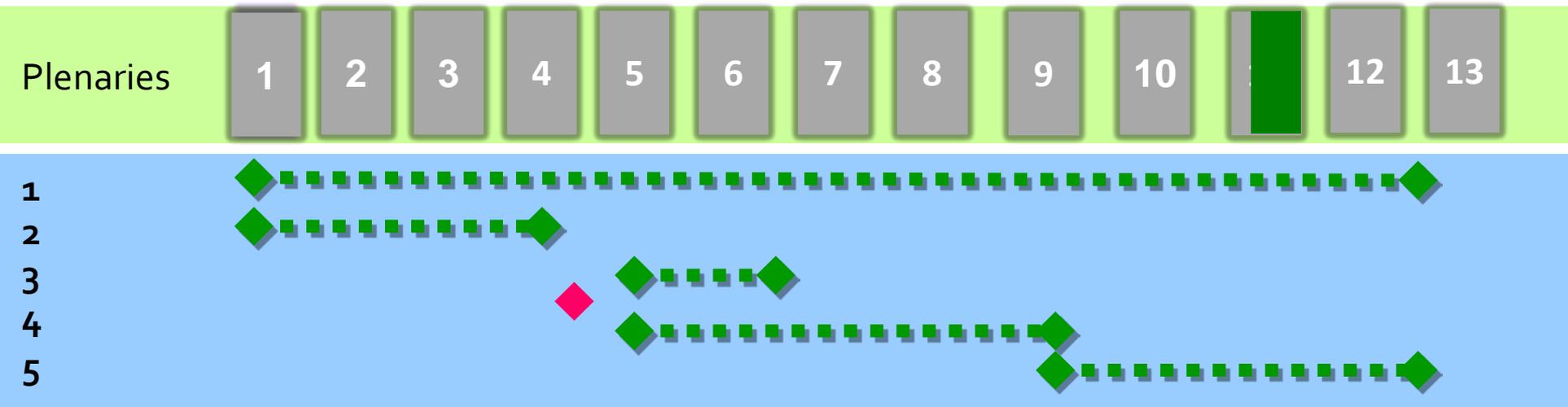




Seminar Process and Assignments

General overview of the seminar assignments

We are here today



Assignment 1: Reading and synthesizing core terminology

Assignment 2: Your landscape symbols ✓

Assignment 3: Role play on landscape democracy 'movers and shakers' ✓

Assignment 4: Your landscape democracy challenge ✓

Assignment 5: Your democratic change process



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Next seminar session

Wednesday, June 13, 2018

14 00 – 15 30 Communicating a vision

with Anna Szilágyi-Nagy and Nick Reibel

and: 15 30 – 17 00

Outlook on the ISP in Törökbalint

Additional event: June 12, 2018, 14 pm – Review of the LED Project



**Thank you very much
for your attention and collaboration!**